

Mike Gaipman

Junior Modeler

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Profile

Experience with both, Windows and Mac OS, Bilingual (French and English) with an extensive knowledge of computers, MySQL 3D animation, Video Games, Adobe Photoshop, Illustrator, Macromedia MX, 3ds Max v 8,9 and Z-Brush v 2,3. eAthena Knowledge when I was managing my own online game with friends.

- Learns quickly and able to adapt well to diverse situations.
- Ability to carry out multiple tasks or projects.
- Strong leadership skills, works well independently or as part of a team.

Career Objective

Pursuing an internship in the video game industry as a character artist and/or modeller.

Education

Herzing College (*Montreal, Quebec*)

Diploma in 3D Animation, *October 2006 – October 2007*

Dawson College Visual Arts (*Montreal, Quebec*)

Visual Arts Program, *2002 – 2003*

Education Plus (*Montreal, Quebec*)

Secondary 5 Diploma, *2001 – 2002*

Centennial Academy (*Montreal, Quebec*)

Secondary I-IV, *1997 - 2001*

Work Experience

GameBuzz, *August 2007*

Video game sales representative,

Urban Outfitters, *August 2005 - August 2007*

Sales Specialist, Customer Service Representative

Personal Interests

- Video games (online/offline)
- Drawing
- Skateboarding/Snowboarding
- Traveling with Friends
- Cooking with Friends

References

Available upon request.