

Frank Patrick Arndt

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Career Objective:

Pursuing an internship in the video game industry as a character artist and/or modeller.

Education:

Herzing College (Montreal, Quebec)

Diploma in 3D Animation, October 2006 – October 2007

Ecole Supérieure d'Artfx (Montpellier, France)

3D animation and special effects, September 2005 – June 2006

Lycée Michel Rodange (Luxembourg, Luxembourg) Art History & Fine Arts specialization, Diplôme de Première, Graduated June 2005

Technical Competencies:

- Excellent knowledge of 3DS Max, Photoshop, Zbrush,
- Good knowledge of Adobe Premiere, Illustrator, Maya, Microsoft Office
- Strong conceptualization of the human anatomy and proportions
- Artistically adept at sculpting and drawing

Personal Attributes:

- Detail-oriented and analytical
- Team-player
- Excellent communication skills
- Creative and visionary

Languages:

- Perfectly trilingual in French, English and German (spoken and written)
- Basic knowledge of Spanish

International Work Experience (Luxembourg):

Dupont, August 2006

Administration and maintenance: assure quality control, administer data, control inventory

European Energy Systems, July 2005 - August 2005

Administration: communicate with on-site engineers, general administrative duties

Luxembourg State Penitentiary, April 2004 – June 2004

Human Resources: update personnel information, maintain employee absences, produce reports to management team

Auchan, August 2003

Security Agent: meet and greet customers, ensure general security of the premises

Personal Interests:

- Video games (online multiplayer games)
- Mountain-biking

-Travelling, exploring and learning about ancient civilizations